#have computer pick a random integer between 1 and 10

#tell the user(s) how to play the game

#define all variables that are used for loop continuation

########### for C ########

#start loop here

#ask the user to guess a number

#add to a count

#tell user if number is too high, too low, or correct

#if not correct

#tell the player how many guesses they have left (6 - count)

#break loop if number of guesses (count) has reached 6

#ask if they want to continue(if no, break loop)

#loop back to let them guess again

######### for B ###########

#ask both players for their names (P1 and P2)

#start loop here

#let P1 guess

#add to count1

#tell P1 if their guess was high, low, or correct

#if correct, congradulate them and break

#if incorrect

#tell them how many guesses they have left (3 - count1)

#ask them if they want to guess again

#tell P1 to give the computer to P2

#Let P2 guess

#add to count2 and count3

#tell P2 if their guess was high, low, or correct

#if correct, congradulate them and break

#if incorrect

#tell them how many guesses they have left (3 - count2)

#ask them if they want to guess again

#tell P2 to give the computer to P1

#count3 = count1 + count2

#if count3 = 6 or someone has guessed correctly, break the loop

#if neither player guessed correct, print names and that they are losers

############# for A ###########

#too complicated for me to code before doing C and B first.....